Lattice-based (Post Quantum) Cryptography

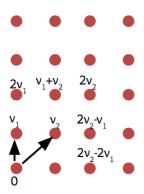
Divesh Aggarwal

Center of Quantum Technologies, Singapore

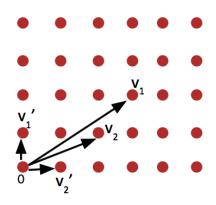
February 8, 2018

Lattices

- A lattice is a set of points
- $L = \{a_1v_1 + \cdots + a_nv_n \mid a_i \text{ integers}\}.$ for some linearly independent vectors $v_1, \dots, v_n \in \mathbb{R}^n.$
- We call v_1, \ldots, v_n a basis of L, and n the dimension of the lattice.

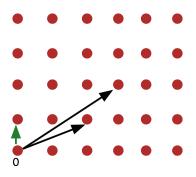


Basis is Not Unique

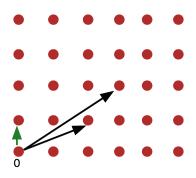


Good Basis: v_1', v_2'

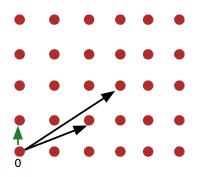
Bad Basis: v_1, v_2



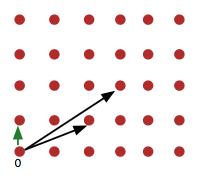
 \bullet SVP: Given a lattice, find the shortest non-zero vector (of length $~\lambda_1$).



- SVP: Given a lattice, find the shortest non-zero vector (of length λ_1).
- ApproxSVP_γ: Given a lattice basis, find a vector of length γ · λ₁.



- SVP: Given a lattice, find the shortest non-zero vector (of length λ_1).
- ApproxSVP_γ: Given a lattice basis, find a vector of length γ · λ₁.
- GapSVP_{γ}: Given a basis and d, decide whether $\lambda_1 \leq d$ or $\lambda_1 > \gamma \cdot d$.



- SVP: Given a lattice, find the shortest non-zero vector (of length λ_1).
- ApproxSVP_γ: Given a lattice basis, find a vector of length γ · λ₁.
- GapSVP_{γ}: Given a basis and d, decide whether $\lambda_1 \leq d$ or $\lambda_1 > \gamma \cdot d$.
- There are also other hard problems like CVP, SIVP

$\mathsf{GapSVP}_{\scriptscriptstyle\gamma}$ - Algorithms and Complexity

γ	$2^{(\log n)^{1-\epsilon}}$	\sqrt{n}	n ^{O(1)}	$(1+\epsilon)^n$
	NP Hard Problem	∈ co-NP	Cryptography	∈ P
	[Ajt98,, HR07]	[GG98, AR05]	[Ajtai96,]	[LLL82, Sch87]

• Fastest known algorithms for $\gamma = r^{n/r}$ run in $2^{O(r)}$ poly(n) time, i.e., For $\gamma = \text{poly}(n)$, the running time is exponential in n.

- In particular, fastest known algorithm for γ close to 1 runs in time $2^{n+o(n)}$ [ADRS15,AS18]
- Under the Gap exponential time hypothesis, no algorithm can solve GapSVP $_{\gamma}$ for a constant $\gamma \approx$ 1 in time better than 2^{cn} for some constant c [AS17].

Lattices and Cryptography

- The first applications included attacking knapsack-based cryptosystems [LagOdl85] and variants of RSA [Has85,Cop01].
- Lattices began to be used to create cryptography starting with a breakthrough work of Ajtai[Ajt96].
- Cryptography based on lattices has many advantages compared with 'traditional' cryptography like RSA:
 - It has strong, mathematically proven, security.
 - It is believed to be resistant to quantum computers.
 - In some cases, it is much faster.
 - It can do more, e.g., fully homomorphic encryption, which is one of the most important cryptographic primitives.

Lattice-based Crypto

- Public-key Encryption [Reg05,KTX07,PKW08]
- CCA-Secure PKE [PW08,Pei09].
- Identity-based Encryption [GPV08]
- Oblivious Transfer [PVW08]
- Circular Secure Encryption [ACPS09]
- Hierarchical Identity-based Encryption [Gen09,CHKP09,ABB09].
- Fully Homomorphic Encryption [Gen09,BV11,Bra12].
- And more...

Talk Outline

- GGH Public Key Encryption Scheme
- LWE Problem and Applications
- Efficiency from Rings

Recent Implementations.

GGH Public Key Encryption Scheme

Public key encryption

Suppose Alice wants to send a message m privately to Bob over a public channel.

Key Generation: Bob generates a pair (pk, sk).

Encryption: Alice sends c = Enc(pk, m) to Bob.

Decryption: Bob obtains the message m = Dec(sk, m).

Public key encryption

Suppose Alice wants to send a message m privately to Bob over a public channel.

Key Generation: Bob generates a pair (pk, sk).

Encryption: Alice sends c = Enc(pk, m) to Bob.

Decryption: Bob obtains the message m = Dec(sk, m).

Security: An eavesdropper shouldn't learn anything about the message given the public-key and the ciphertext.

Digital Signatures

Suppose you wish to digitally sign the message m.

Key Generation: The algorithm generates a pair (pk, sk).

Sign: A tag for the message is computed using the signing algorithm

$$t = \operatorname{Sign}(sk, m)$$
.

Verify: The signature can be verified using the public key

$$Verify(pk, t', m') \in \{True, False\}$$
.

Digital Signatures

Suppose you wish to digitally sign the message *m*

Key Generation: The algorithm generates a pair (pk, sk).

Sign: A tag for the message is computed using the signing algorithm

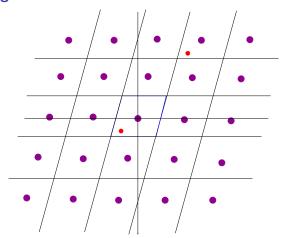
$$t = \operatorname{Sign}(sk, m)$$
.

Verify: The signature can be verified using the public key

$$Verify(pk, t', m') \in \{True, False\}$$
.

Security: An eavesdropper shouldn't be able to forge a signature given a valid signature and the public key.

Reducing a vector modulo a basis

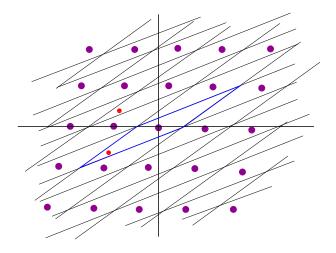


$$u \mod B = u - B\lceil B^{-1}t \rceil$$
.

If
$$u = \alpha_1 \cdot u_1 + \cdots + \alpha_n \cdot u_n$$
, then

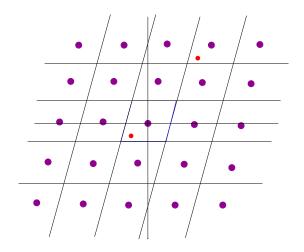
$$u \mod B = (\alpha_1 - |\alpha_1|) \cdot u_1 + \cdots + (\alpha_n - |\alpha_n|) \cdot u_n$$
.

Bad Basis



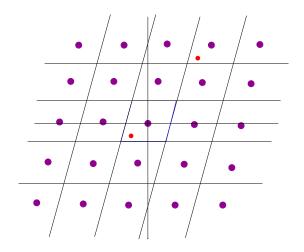
 $u \mod B$ is likely a long vector.

Good Basis



u mod B is a short vector.

Good Basis

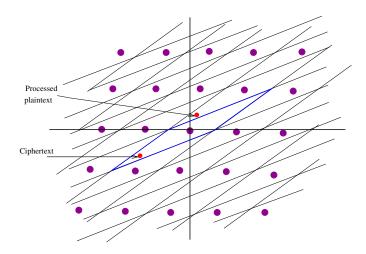


u mod B is a short vector.

Note that $u - u \mod B$ is a lattice vector close to u.

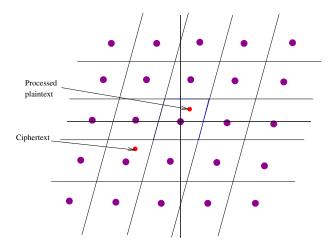
The encryption scheme

- ullet Map the message m to a vector close to the origin.
- Encryption: $c = m \mod B_{pk}$ (public basis)



The encryption scheme

- Map the message *m* to a vector close to the origin.
- Encryption: $c = m \mod B_{pk}$ (public basis)
- Decryption: $m = c \mod B_{sk}$ (secret basis)



- There is a dual digital signature scheme based on the same principle.
 - ▶ Map the message *m* to a random vector in space.
 - Signature: $t = m m \mod B_{sk}$ (secret(good) basis) resulting in a lattice vector close to m.
 - ▶ Verification: Use the public (bad) basis to check whether t is a lattice vector and that t m is short.

- There is a dual digital signature scheme based on the same principle.
 - ▶ Map the message *m* to a random vector in space.
 - Signature: $t = m m \mod B_{sk}$ (secret(good) basis) resulting in a lattice vector close to m.
 - ▶ Verification: Use the public (bad) basis to check whether t is a lattice vector and that t m is short.

 Nguyen in 1999 pointed out a flaw in the GGH scheme. He showed that every ciphertext reveals information about the plaintext.

- There is a dual digital signature scheme based on the same principle.
 - ▶ Map the message *m* to a random vector in space.
 - Signature: $t = m m \mod B_{sk}$ (secret(good) basis) resulting in a lattice vector close to m.
 - ▶ Verification: Use the public (bad) basis to check whether t is a lattice vector and that t m is short.

- Nguyen in 1999 pointed out a flaw in the GGH scheme. He showed that every ciphertext reveals information about the plaintext.
- The principle of GGH, however, has been used in several follow-up schemes.

- There is a dual digital signature scheme based on the same principle.
 - ▶ Map the message *m* to a random vector in space.
 - Signature: $t = m m \mod B_{sk}$ (secret(good) basis) resulting in a lattice vector close to m.
 - ▶ Verification: Use the public (bad) basis to check whether t is a lattice vector and that t m is short.

- Nguyen in 1999 pointed out a flaw in the GGH scheme. He showed that every ciphertext reveals information about the plaintext.
- The principle of GGH, however, has been used in several follow-up schemes.
- In fact, the first fully homomorphic encryption scheme candidate by Gentry [2009] was based on the same principle.

Talk Outline

- GGH Public Key Encryption Scheme
- LWE Problem and Applications
- Efficiency from Rings

Recent Implementations.

LWE Problem and Applications

Learning with Errors Problem [Regev05]

- Parameters: Dimension n, modulus q = poly(n), error distribution
- Search: Find uniformly random secret $s \in \mathbb{Z}_q^n$ given

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{12} & A_{13} & \dots & A_{1n} \\ A_{21} & A_{22} & A_{23} & \dots & A_{2n} \\ \dots & \dots & \dots & \dots \\ A_{m1} & A_{m2} & A_{m3} & \dots & A_{mn} \end{bmatrix} \text{ and } \mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{e} ,$$

where $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$ is chosen uniformly at random and $\mathbf{e} \in \mathbb{Z}_q^m$ is some 'short noise distribution'.

Learning with Errors Problem [Regev05]

- Parameters: Dimension n, modulus q = poly(n), error distribution
- Search: Find uniformly random secret $s \in \mathbb{Z}_q^n$ given

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{12} & A_{13} & \dots & A_{1n} \\ A_{21} & A_{22} & A_{23} & \dots & A_{2n} \\ \dots & \dots & \dots & \dots \\ A_{m1} & A_{m2} & A_{m3} & \dots & A_{mn} \end{bmatrix} \text{ and } \mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{e} ,$$

where $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$ is chosen uniformly at random and $\mathbf{e} \in \mathbb{Z}_q^m$ is some 'short noise distribution'.

• Decision: Distinguish (\mathbf{A}, \mathbf{b}) from (\mathbf{A}, \mathbf{u}) where \mathbf{u} is uniform in \mathbb{Z}_q^m .

Learning with Errors Problem [Regev05]

- Parameters: Dimension n, modulus q = poly(n), error distribution
- Search: Find uniformly random secret $s \in \mathbb{Z}_q^n$ given

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{12} & A_{13} & \dots & A_{1n} \\ A_{21} & A_{22} & A_{23} & \dots & A_{2n} \\ \dots & \dots & \dots & \dots \\ A_{m1} & A_{m2} & A_{m3} & \dots & A_{mn} \end{bmatrix} \text{ and } \mathbf{b} = \mathbf{A} \cdot \mathbf{s} + \mathbf{e} ,$$

where $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$ is chosen uniformly at random and $\mathbf{e} \in \mathbb{Z}_q^m$ is some 'short noise distribution'.

- Decision: Distinguish (\mathbf{A}, \mathbf{b}) from (\mathbf{A}, \mathbf{u}) where \mathbf{u} is uniform in \mathbb{Z}_q^m .
- Worst case to Average Case:

 $\mathsf{Break}\;\mathsf{Crypto}\;\Longrightarrow\;\mathsf{Decision}\;\mathsf{LWE}\;\Longrightarrow\;\mathsf{Search}\;\mathsf{LWE}\;\Longrightarrow\;\mathsf{GapSVP}_{\mathsf{poly}(n)}$

A PKE scheme from decision LWE hardness.

Suppose Alice wants to send a bit $\mu \in \{0,1\}$ privately to Bob over a public channel.

Key Generation: Bob chooses q,m,n and $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$, $\mathbf{s} \in \mathbb{Z}_q^n$ are chosen uniformly at random and $\mathbf{e} \in \mathbb{Z}_q^m$ is chosen from the 'LWE noise distribution'. Then

$$pk = A$$
, $b = A \cdot s + e$, $sk = s$.

Encryption: Alice chooses uniform $r \in \{0,1\}^m$ and sends

$$c = (r \cdot \mathbf{A}, r \cdot \mathbf{b} + \mu \cdot \lfloor \frac{q}{2} \rfloor).$$

Decryption: Bob on receiving the ciphertext (C_1, c_2) checks whether $c_2 - C_1 \cdot s$ is closer to 0 or $\lfloor \frac{q}{2} \rfloor$ and hence deciphers the message bit μ .

A PKE scheme from decision LWE hardness.

Suppose Alice wants to send a bit $\mu \in \{0,1\}$ privately to Bob over a public channel.

Key Generation: Bob chooses q,m,n and $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$, $\mathbf{s} \in \mathbb{Z}_q^n$ are chosen uniformly at random and $\mathbf{e} \in \mathbb{Z}_q^m$ is chosen from the 'LWE noise distribution'. Then

$$pk = A$$
, $b = A \cdot s + e$, $sk = s$.

Encryption: Alice chooses uniform $r \in \{0,1\}^m$ and sends

$$c = (r \cdot \mathbf{A}, r \cdot \mathbf{b} + \mu \cdot \lfloor \frac{q}{2} \rfloor).$$

Decryption: Bob on receiving the ciphertext (C_1, C_2) checks whether $c_2 - C_1 \cdot s$ is closer to 0 or $\lfloor \frac{q}{2} \rfloor$ and hence deciphers the message bit μ .

Security is almost immediate from the Decision LWE Hardness assumption. The ciphertext looks random given the public key.

Talk Outline

- GGH Public Key Encryption Scheme
- LWE Problem and Applications
- Efficiency from Rings

Recent Implementations.

Efficiency from Rings.

How efficient is LWE?

- Getting one pseudorandom $b_i \in \mathbb{Z}_q$ requires an *n*-dimensional inner product modulo q.
- Cryptosystems have larger keys of size larger than $n^2 \log q$.
- Wishful thinking:

$$(a_1, a_2, \ldots, a_n) \star (s_1, s_2, \ldots, s_n) + (e_1, e_2, \ldots, e_n) = (b_1, b_2, \ldots, b_n).$$

- ▶ Get *n* pseudorandom elements in \mathbb{Z}_q from one inner product.
- ▶ Replace every n^2 length key by a key of length n.

How efficient is LWE?

- Getting one pseudorandom $b_i \in \mathbb{Z}_q$ requires an *n*-dimensional inner product modulo q.
- Cryptosystems have larger keys of size larger than $n^2 \log q$.
- Wishful thinking:

$$(a_1, a_2, \ldots, a_n) \star (s_1, s_2, \ldots, s_n) + (e_1, e_2, \ldots, e_n) = (b_1, b_2, \ldots, b_n).$$

- ▶ Get *n* pseudorandom elements in \mathbb{Z}_q from one inner product.
- ▶ Replace every n^2 length key by a key of length n.
- Question: How to define the * operation?

How efficient is LWE?

- Getting one pseudorandom $b_i \in \mathbb{Z}_q$ requires an *n*-dimensional inner product modulo q.
- Cryptosystems have larger keys of size larger than $n^2 \log q$.
- Wishful thinking:

$$(a_1, a_2, \ldots, a_n) \star (s_1, s_2, \ldots, s_n) + (e_1, e_2, \ldots, e_n) = (b_1, b_2, \ldots, b_n).$$

- ▶ Get *n* pseudorandom elements in \mathbb{Z}_q from one inner product.
- ▶ Replace every n^2 length key by a key of length n.
- Question: How to define the * operation?
 - ▶ With small error, co-ordinate wise multiplication is insecure.

LWE over Rings

- Let $R = \mathbb{Z}[X]/(X^n + 1)$, and $R_q = R/qR$.
 - Operations in R_q are very efficient using algorithms similar to FFT.
- Search: Find secret $s \in R_a$ given

$$a_1 \leftarrow R_q , \ b_1 = a_1 \cdot s + e_1$$

 $a_2 \leftarrow R_q , \ b_2 = a_2 \cdot s + e_2$
...

• Decision: Distinguish (a_i, b_i) from (a_i, u_i) where u_i is uniform in R_q .

LWE over Rings

- Let $R = \mathbb{Z}[X]/(X^n + 1)$, and $R_q = R/qR$.
 - ightharpoonup Operations in R_q are very efficient using algorithms similar to FFT.
- Search: Find secret $s \in R_a$ given

$$a_1 \leftarrow R_q , \ b_1 = a_1 \cdot s + e_1$$
 $a_2 \leftarrow R_q , \ b_2 = a_2 \cdot s + e_2$...

- Decision: Distinguish (a_i, b_i) from (a_i, u_i) where u_i is uniform in R_q .
- Worst case to Average Case [LPR10, PRS17]

Decision R-LWE \implies Search R-LWE \implies ApproxSVP_{poly(n)} on ideal lattices

Complexity of SVP on Ideal Lattices

- We know that if we can solve R-LWE, then we can also solve SVP on ideal lattices.
- The other direction is unknown.
- There has been some recent progress[CDPR16, BS16, K16, CDW16] giving an efficient quantum algorithm for 2^{O(√n log n)} approximation of SVP on Ideal Lattices.
- This does not say anything about the hardness of Ring-LWE.
- There is more algebraic structure in Ring-LWE that can possibly lead to quantum attacks, but so far there has been little success.

Complexity of SVP on Ideal Lattices

- We know that if we can solve R-LWE, then we can also solve SVP on ideal lattices.
- The other direction is unknown.
- There has been some recent progress[CDPR16, BS16, K16, CDW16] giving an efficient quantum algorithm for 2^{O(√n log n)} approximation of SVP on Ideal Lattices.
- This does not say anything about the hardness of Ring-LWE.
- There is more algebraic structure in Ring-LWE that can possibly lead to quantum attacks, but so far there has been little success.
- Ring-LWE based crypto is more efficient, but perhaps less secure.

Talk Outline

- GGH Public Key Encryption Scheme
- LWE Problem and Applications
- Efficiency from Rings

Recent Implementations.

Recent Implementations.

Key Exchange

- [BCNS15] Ring-LWE based key exchange.
- NewHope [ADPS'15]: Optimized Ring-LWE key exchange with $\lambda=200$ bit quantum security.
 - Comparable to or even faster than current ECDH with 128-bit classical security.
 - Google has experimentally deployed NewHope + ECDH.
- Frodo [BCDMNNRS'16]: Plain-LWE key exchange with some optimizations.
 Conjectures 128-bit quantum security.
 - About 10 times slower than NewHope, but almost as fast as ECDH (and much faster than RSA).
- NTRU EES743EP1 [WEJ13].

Other Implementations

BLISS: [DDLL'13] An efficient digital signature scheme based on [Lyu09,Lyu12]

DILITHIUM: [DLLSSS17] Another efficient digital signature based on [GLP12] that eliminates some of the vulnerabilities of BLISS.

HELib: [HaleviShoup] Implementation of Fully Homomorphic Encryption.

 $\Lambda \circ \lambda$: [CroPei'16] A high level framework aimed at advanced lattice cryptosystems.

Lots of ongoing work including many proposals of new post-quantum crypto schemes submitted to NIST.

Questions?